



## **UI/UX Game Designer (contract)**

Pointserve is currently hiring a UI/UX Game Designer in a contract position to join our team of technical professionals. Pointserve is a company of talented and focused individuals who thrive in an aggressive, fast-paced environment. The company attracts experienced, hardworking people who can contribute significantly to rapid growth. We are always looking for cutting-edge innovators - those who are excited by our unique vision and possess the skills, motivation, and experience to help us achieve that vision. Since 1996, Pointserve has become a leading provider of scheduling, planning and routing optimization solutions for customers in a wide range of industries. Pointserve's solutions provide a competitive edge for leading companies in markets ranging from broadband to home services.

### **Position Summary:**

Pointserve, Inc. is looking for a rock-star application UI design contractor, to help us with a major new software project of 2-3 months duration. The application involves maps, real-time data updates, lots of information visualization, and most importantly some gamification elements. The platform is Java, so we have a lot of control over the look and the user interaction. If you've had experience designing information architectures, application style guides AND can show a portfolio of enticing design elements, we want to hear from you.

### **Required Qualifications:**

- 2+ years of software design/development experience in a game environment
- Effective communication and interpersonal skills
- Portfolio of demonstrated design and visualization contributions to software projects is required
- Experience working in fast paced, agile environments with continuous integration, unit/integration/load/performance testing
- Strong command of web standards and best practices
- Prefer experience with agile software development methodologies
- Must be self-starter able to manage multiple projects/priorities